

# The Rise of Big Data and the Internet



Judy Bahary, SVP, comScore Inc.

# **Some Big Data Nuggets**

■ 92% of the world's data was created in just the past two years Today's smartphone would have been most powerful computer in the world in 1985 ☐ 120 million people in the U.S. now own smartphones, up 30 million in just the past year ☐ For \$600 you can buy a disk that can store all of the world's music ■ 120 billion pieces of data are added to Facebook every month 72 hours of video are added to YouTube every minute ■ Google records 2 million searches every second Every second something is bought on eBay via a mobile device



## **Topics for Discussion**

# ☐ The Role of Big Data in:

- comScore Data Collection
- The Multi-Platform Shift
- e-Commerce
- Digital Advertising



# comScore Big Data

1.4 Trillion Digital Interactions Captured per Month

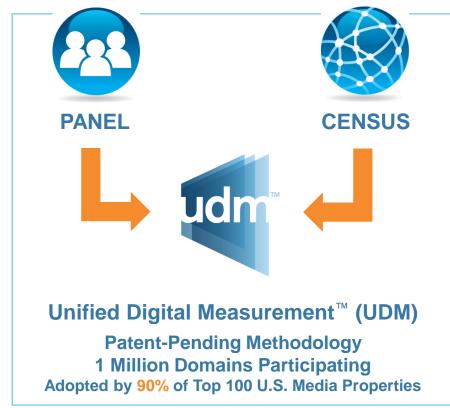


## Data sourced from comScore's global panel of 2 million Internet users

#### 2 Million Person Panel 360° View of Person Behavior



#### **PERSON-Centric Panel with WEBSITE-Census Measurement**











## comScore Big Data Stats

- 3.9 billion panel records per day; 115 billion panel records per month
- 560 million full HTML pages processed per day
- 45.3 billion tag records per day (currently peak at 2.4 billion per hour)
- 1.3 trillion tag records per month
- 15 TB new data per day compressed, 25 TB raw
- 14 petabytes of data online
- 15 billion observed distinct cookies per month
- 16 million distinct observed domain names; 75 million host names observed in the panel in one month
- Data Warehouse 1.8 trillion rows of data in 14,168 tables (145TB)
- 2.900 Mbps bandwidth (95<sup>th</sup> percentile)
- 300,000 reports delivered on peak days (70 reports per second)



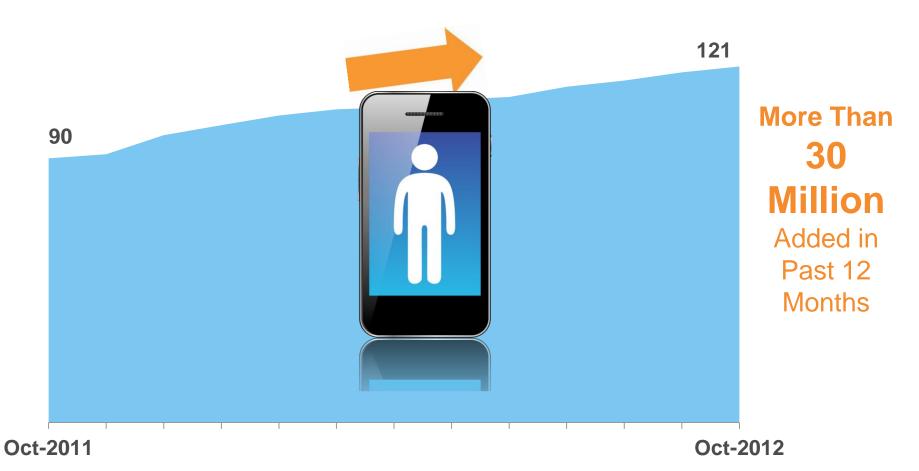
# The Multi-Platform Shift Where Computers, Smartphones and Tablets Intersect



### **Smartphone Takeover in 2012**

Smartphone penetration surges past 50% of mobile users

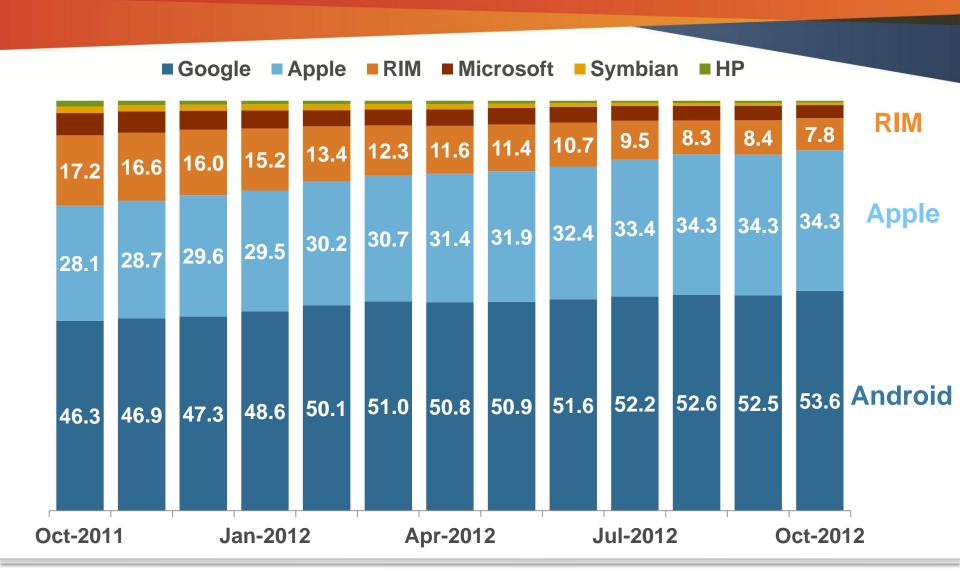
# 120+ Million Smartphone Subscribers





### **Smartphone Platform Wars**

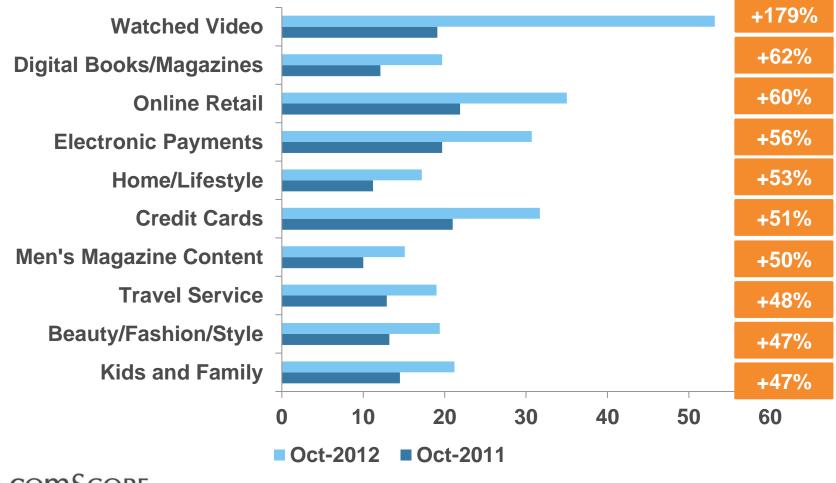
While RIM Declines, Android & Apple Command 88% of the Market





# Watching Video on Mobile Phone Leads as Fastest-Growing Mobile Category. Online Retail and Electronic Payments Surging

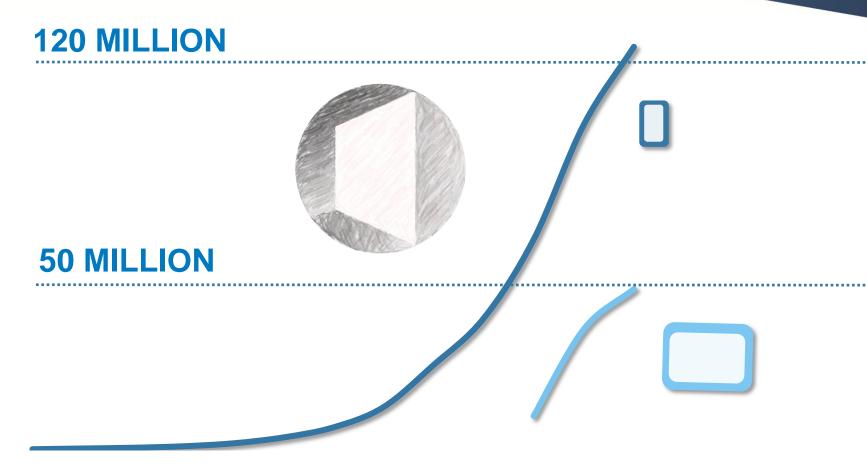
#### Fastest Growing Mobile Content Categories by Number of Subscribers (Millions)





## We Now Live in the Post-PC Paradigm:

Tablets already used by 48 million U.S. owners, a level it took smartphones nearly 10 years to reach

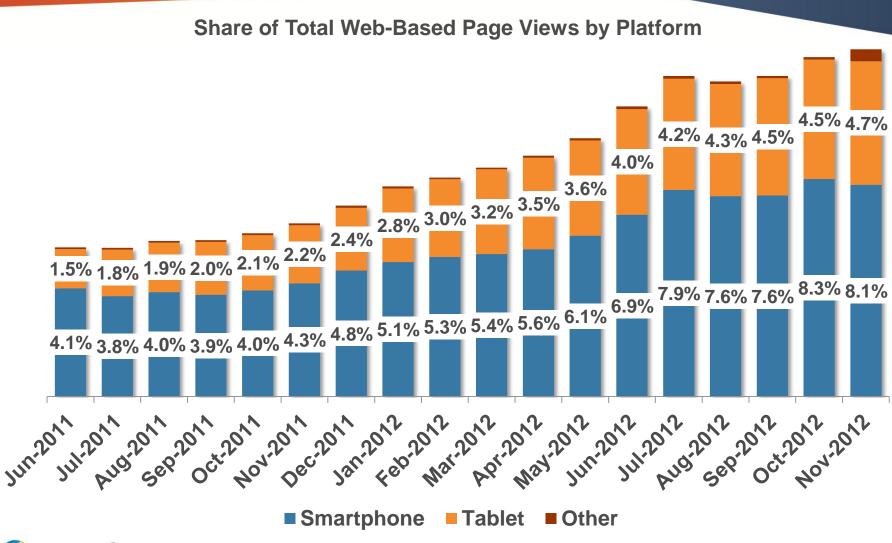


2000 2001 2002 2003 2004 2005 2006 2007 2008 2009 2010 2011 2012



Number of Device Owners

# More than 13% of Web Traffic Now Comes from Smartphones and Tablets... and it's Doubled in a Year!





# The Billion Dollar Research Lab

# On behalf of NBC, comScore measured how consumers were using multiple platforms to view Olympic content





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## Billion Dollar Lab Headlines



- **Still** □ TV is King
- Alternative screens are additive

Not a "zero sum game"

- Digital complements TV
- Social Media amplifies event and engages viewers
- □ Cross Platform and Simultaneous Use

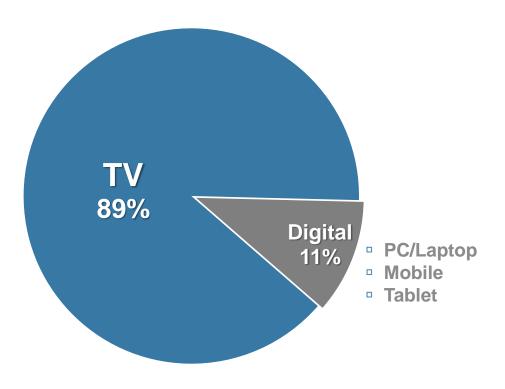
"The New Normal"



# **Olympic Consumption by Platform**



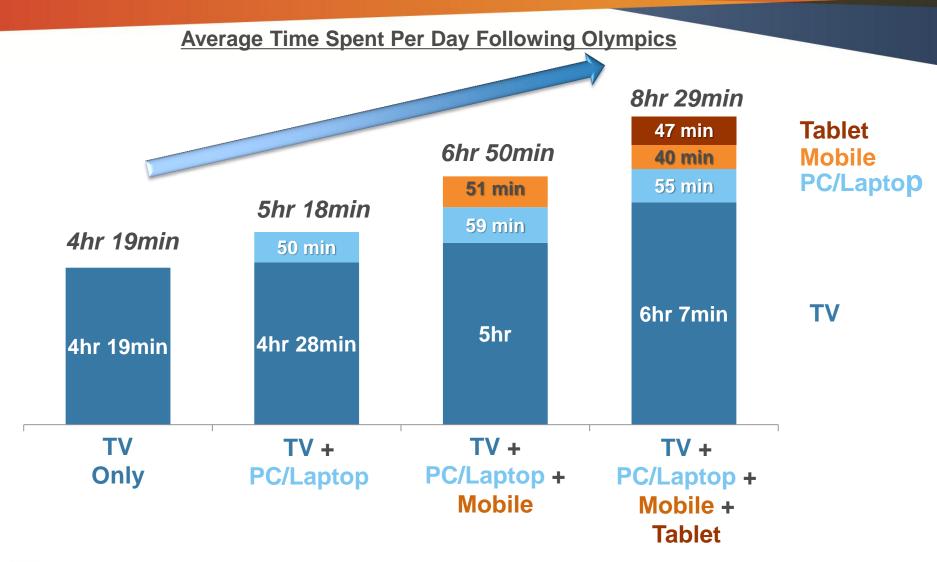
## **Percent Time Spent**





# More Screens = More Time Spent on Media in Total





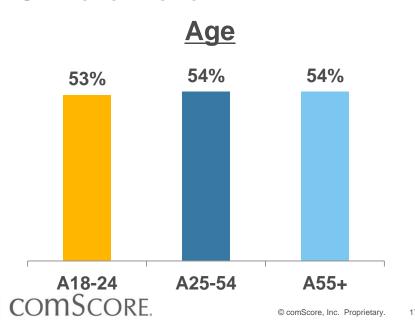
# **Simultaneous Viewing**

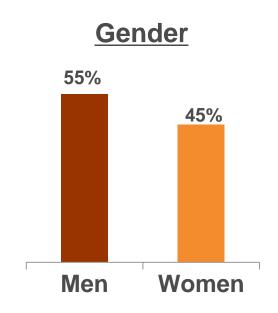


# "Watching Olympics on TV and consuming Olympic content on other screens"

- 54% who used TV & 1 or more other platforms were Simultaneous Viewers
  - 25% of time spent watching Olympics on TV was accompanied by use of another screen

#### SimViewer Profile:





# e-Commerce

A Channel Shift Accelerates



# e-Commerce spending is up +13% Y/Y, posting \$289 billion in sales in 2012. Retail e-commerce growing faster than Travel

#### U.S. e-Commerce Dollar Sales Growth (\$ Billions)

Source: comScore e-Commerce Measurement





# \$186 Billion was Spent on Online Retail in 2012, with the channel shift increasing rapidly

\$186B
Retail (non-travel)

year ago

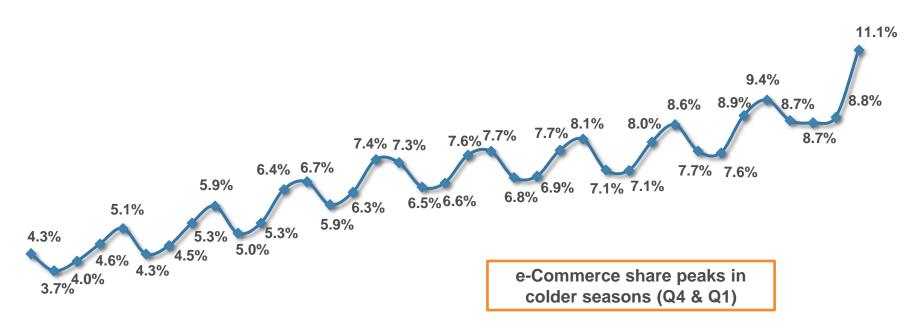
+15% vs.

5X Faster than Spending Growth Offline

# 1 in Every 10 Discretionary Dollars Now Spent Online

#### e-Commerce Share of Corresponding Consumer Spending\*

Source: comScore for e-Commerce & U.S. Department of Commerce (DOC) for Retail

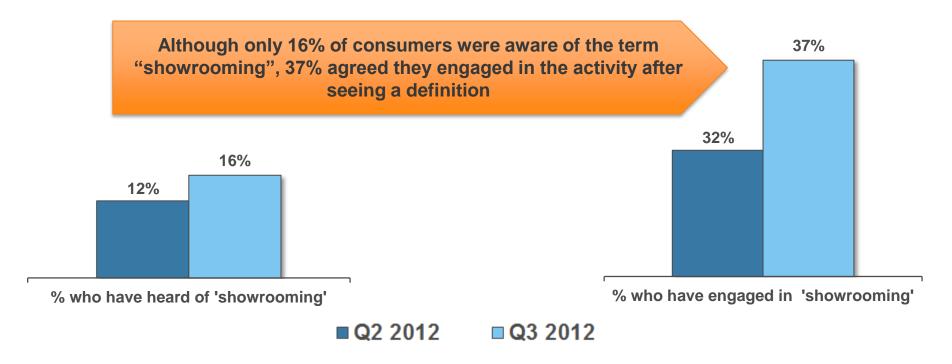




# SHOWROOMING: Nearly 4 in 10 consumers engaged in the activity, with 70% saying they did so to check prices

#### "Showrooming" - verb.

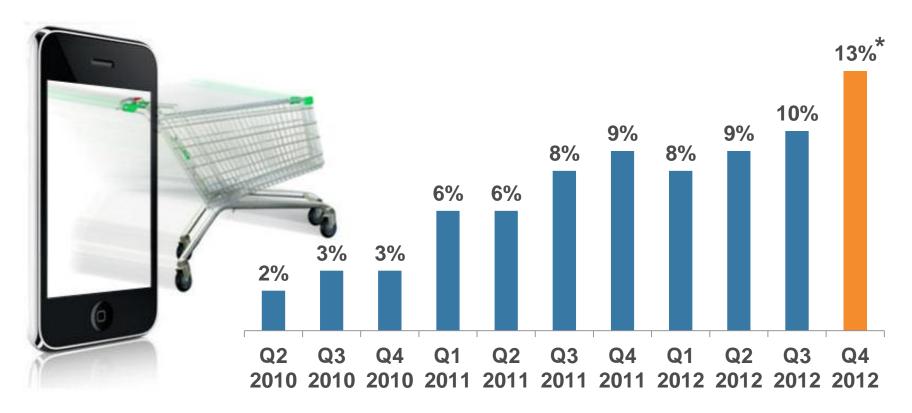
Visiting a brick-and-mortar store to see a product but instead purchasing the product <u>online</u>. Shoppers may intend from the start to purchase the product online, or may decide to purchase online, rather than in-person, <u>after</u> viewing the item at the store.





# More than 1 in 10 Retail e-Commerce Dollars Are Now Spent Via Mobile Device (i.e. Smartphones and Tablets)

#### Percentage of Retail e-Commerce Dollars Spent via Mobile Device



\*Preliminary estimate



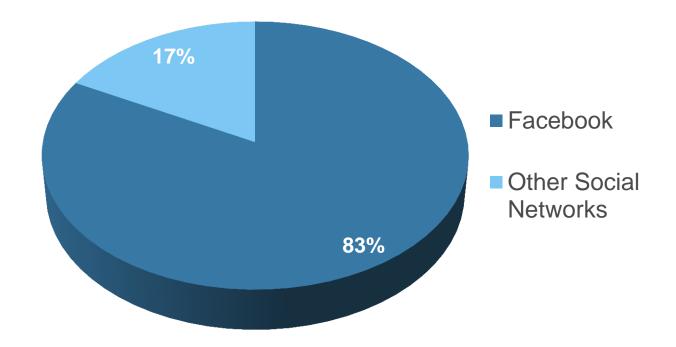
## Social

Facebook-led Social Media has Redefined Communication



# 150 Million Americans Average 5.5 Hours per Month on Facebook Using a Computer with a Fixed Internet Connection

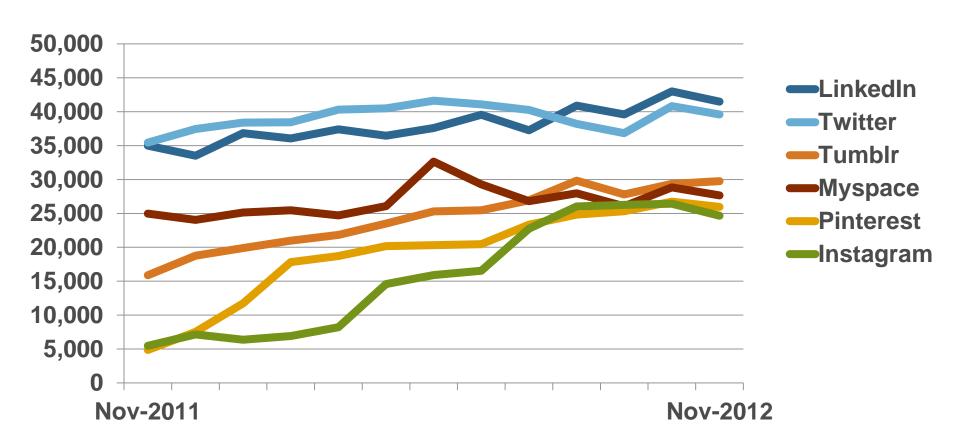
## **Share of Time Spent On Social Media**





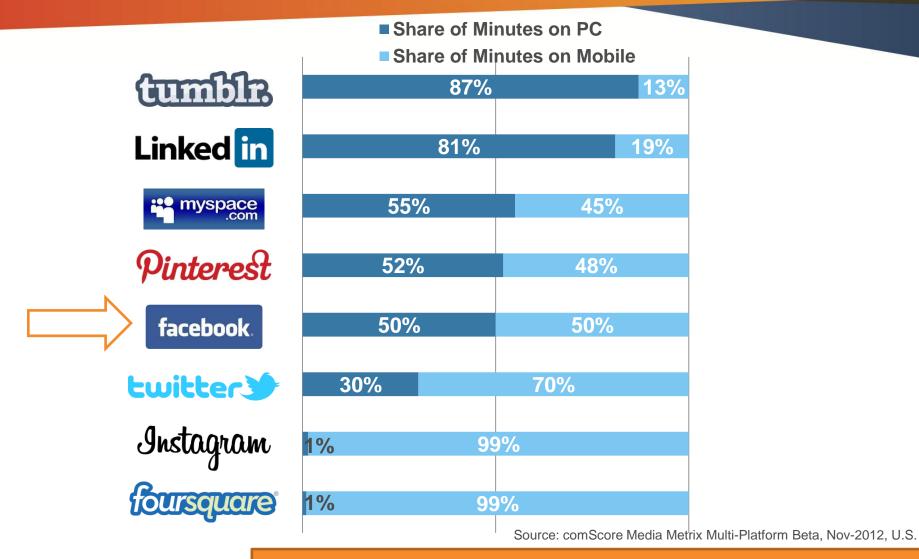
## **Social Networking Beyond Facebook**

#### Unique Visitors (000) to Select Social Media Sites





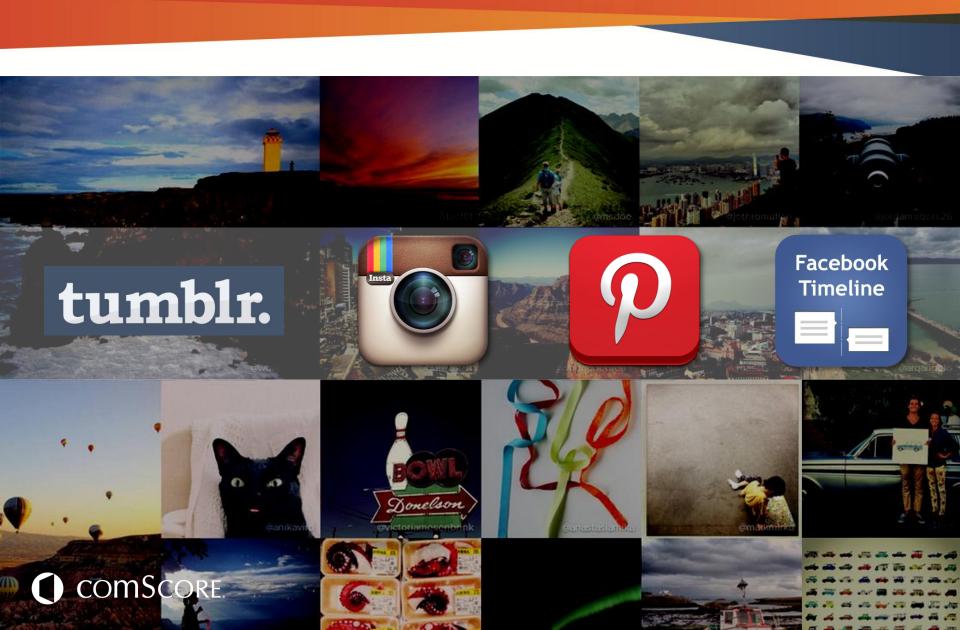
Mobile Devices Represent a Vital Access Platform for Many Social Sites. Virtually All Time Spent on Instagram and Foursquare Comes from mobile Devices. Half of Facebook Time is from Mobile



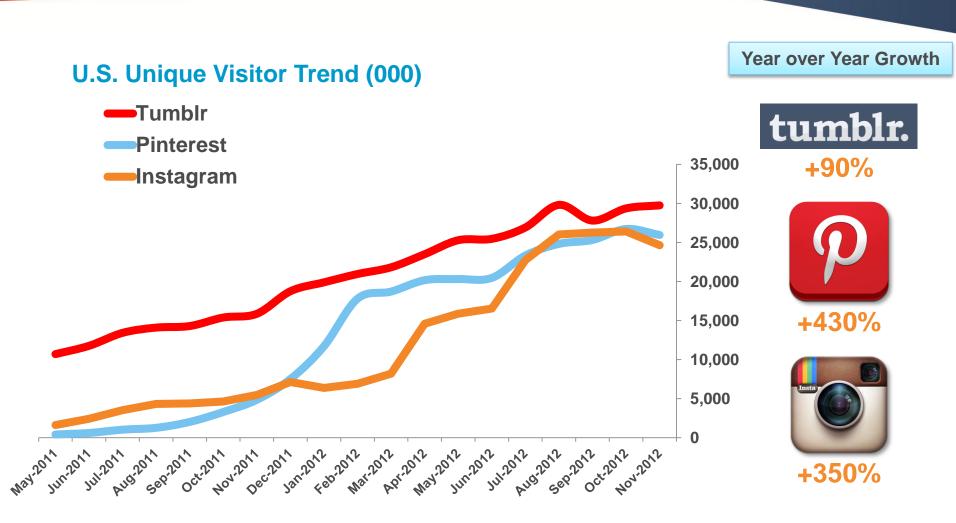


The data cited above are part of a beta release. As such, they are preliminary and subject to further testing and analysis. These data are not comScore data of record

## The Rise of the Visual Web



# Tumblr, Pinterest & Instagram Among the Hottest Growth Sites in 2012





# Video Online Video Viewing Becomes Mainstream



## Online Video Attracts an Extremely Large Audience



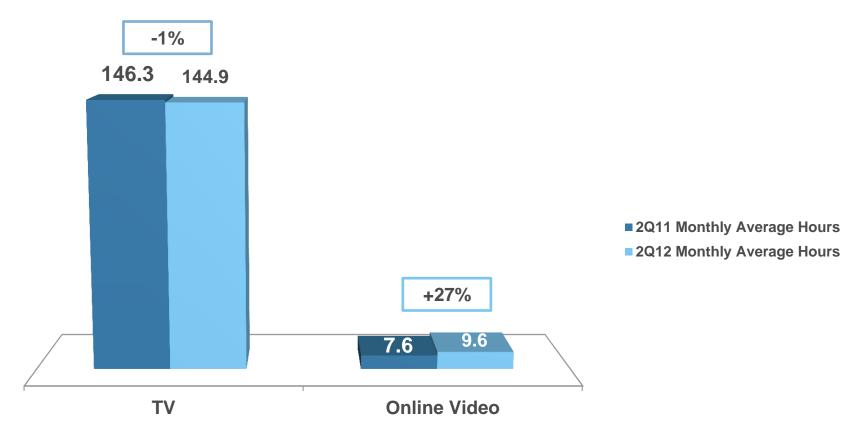
In an average month...

30
Billion
Content
Videos

163 Videos per Viewer 8.5
Hours
per
Viewer

# Time Spent Watching Traditional TV is Down Only Marginally, While Online Video is Surging but still Equivalent to Only 7% of TV

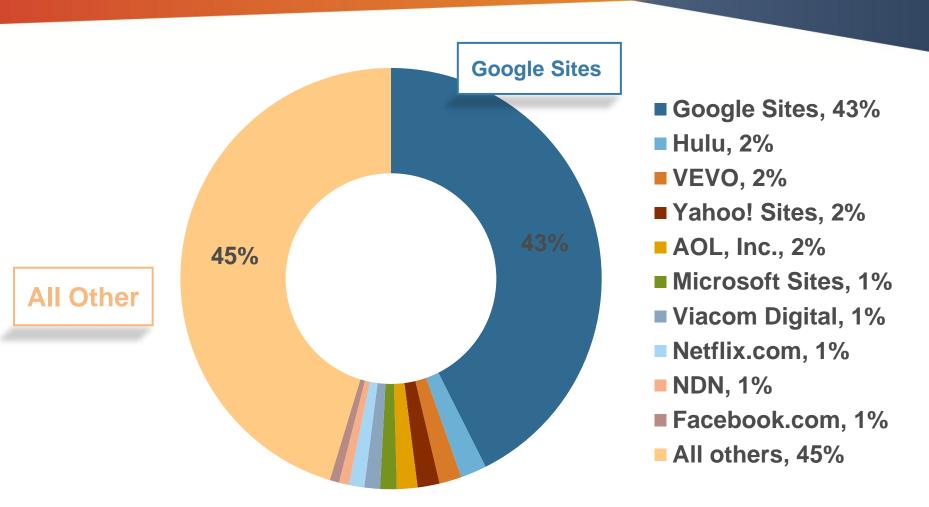
#### Monthly Average Hours Spent Per Viewer Watching TV vs. Online Video





## **Top Video Properties in Dec. 2012**

YouTube Drives Lion's Share of Views, With a Fragmented Picture Beyond That ...



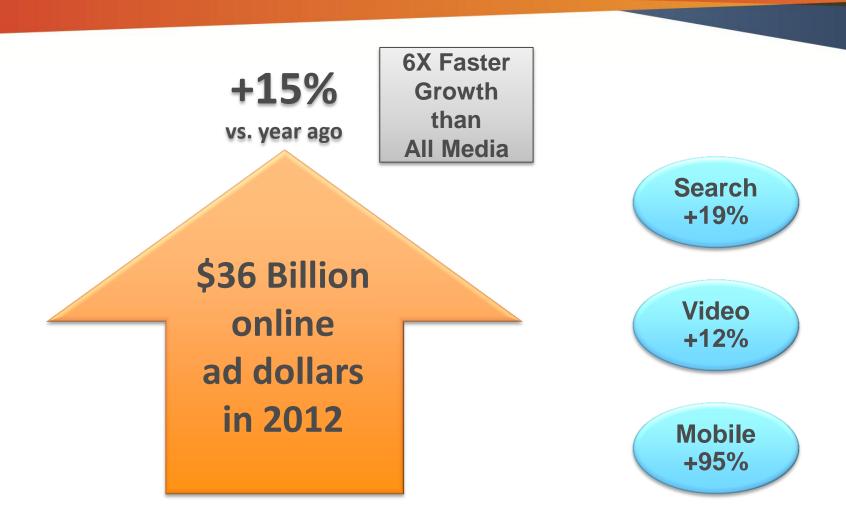
Share of Content Videos Viewed, Jan-Nov 2012



# Digital Advertising Ad Spending Continues to Shift to Digital



IAB says online ad spend is now larger than newspapers, magazines and radio, and equivalent to nearly half of tv





# Power of Like 2: Key Findings

#### **AMPLIFICATION**

Brands can meaningfully extend Facebook reach through amplification to Friends of Fans and help drive sales

#### EARNED MEDIA LIFT

The causal effects of earned media exposure can be isolated, and show lifts in purchase behavior

#### PAID MEDIA LIFT

Facebook advertising also shows evidence of driving lifts in purchase behavior



Download full white paper at:

www.comscore.com/like2

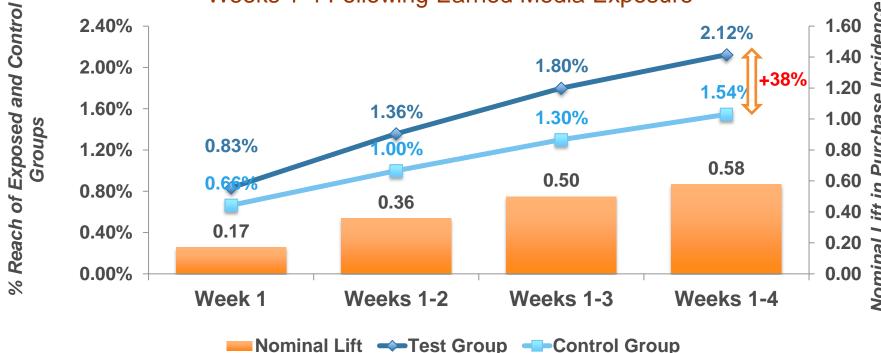


## **Example of Earned Media Lift**

Starbucks earned media impressions drove significant lifts in in-store purchase

#### Starbucks Fans & Friends of Fans In-Store Purchase Behavior:

% of Exposed Group vs. Control Group Purchasing Starbucks Weeks 1-4 Following Earned Media Exposure

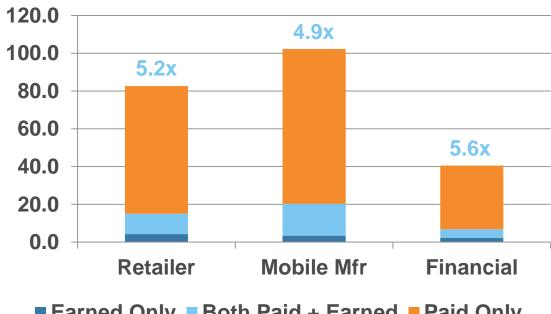




## **Paid Media Amplification**

## Facebook paid ads can help reach a qualified audience at scale





■ Earned Only ■ Both Paid + Earned ■ Paid Only

- In cases studied, paid ads amplified reach by 4-6x earned media alone
- In each case, audience reached via paid had significantly higher brand purchase and/or engagement
- Conclusion: paid media can help reach qualified audience at scale



# Arguably the Most Important Digital Advertising Initiative: Making Measurement Make Sense (3MS)







- Reduce costs of doing business due to complexity of digital advertising ecosystem
- Improve reporting of ad exposure
- Bolster confidence that ads delivered are actually visible

#### comScore Studies:

## In-view Rates Need to Be Improved

- 5,000+ studies
- 160 advertisers / agencies
- 32 countries

US 69%

**AVERAGE** 

EU 67% AVERAGE



Campaign In-view ad rates ranged from: US 55% to 93% EU 64% to 72%



# Kellogg's Real-Time Digital Campaign Monitoring Dashboard from comScore

# Real-time **Campaign** Optimization **by Publisher** Based on Cost and Effectiveness

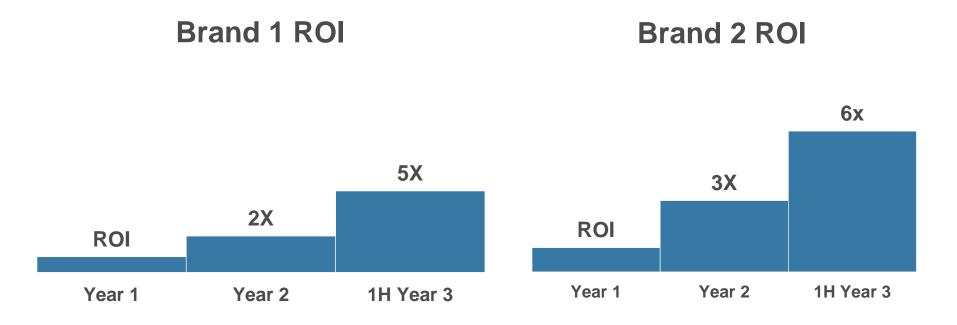
- Opportunity to optimize Budgets follow performance
- Multiple publishers, each with high reach potential
- Wide variance in performance observed real-time

# Brand X - Q3/Q4

	Media Partner	Avg Frequency	Impressions in Target	Impressions in View	Lift in Awareness	СРМ
	1	3.5	24.5%	83%	5.74	\$2.44
1	2	3.0	16.9%	91%	0.55	\$9.08
	3	8.4	23.5%	71%	0	\$8.62

# **Is Kellogg's Digital Strategy Working?**Absolutely!

Implemented new Digital strategy and analytics in first half of Year 3 ROI results from **their** first two Brand Market Mix Models





## **Summary: Important Themes in 2013**

- ☐ e-Commerce sales will continue strong growth
  - Physical stores will be under more pricing pressure because of the channel shift and showrooming
  - Mobile e-commerce will continue to surge
- Digital advertising will also continue strong growth
  - Viewability and audience guarantees will be accepted by more publishers
  - Social, Video and Mobile will continue exceptional growth
  - Retailers will become advertising platforms
  - Ad effectiveness analytics surge
- Programmatic ad buying surge will continue but possibly be a drag on revenue growth if it pushes down prices
  - ☐ Private exchanges will protect publishers' prices for premium content
- Multi-platform media plans will grow in importance
  - Emergence of new measurement systems





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Thank you!
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